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Discovering the preference hypervolume: an interactive model for real world computational co-creativity

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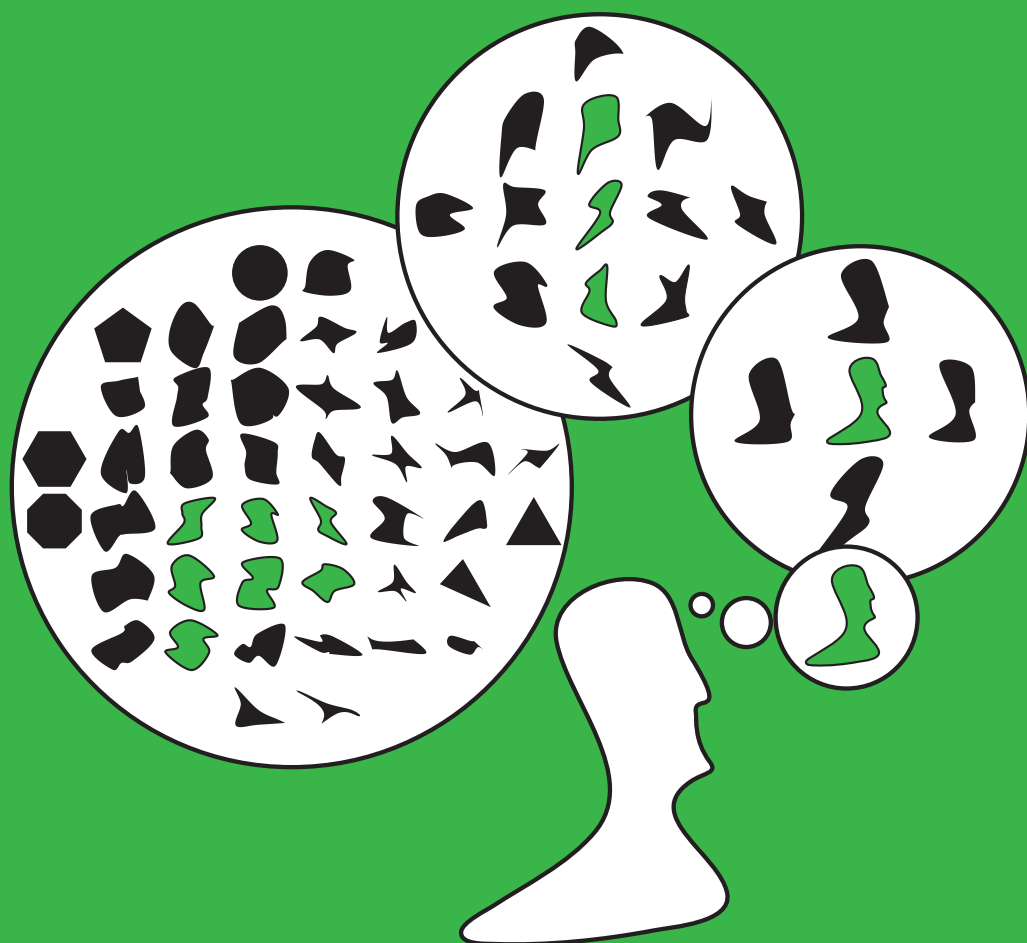
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an interactive model for real world computational co-creativity



Alexander Hagg

