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Appendices



Appendix A. Content of local ICT policy plans and illustrations of content per subcategory

Category and subcategory of local ICT policy plans content	Illustrations of content for the subcategories
1. Vision	
1.1 Development background	e.g., The ICT infrastructure construction is lower than the national average level. The broadband speed in more than 50% of the compulsory education schools in the towns or villages is less than 10 Mbps, and the sharing level of resources is low. The principals' ICT leadership and teachers' ICT skills need to be improved, and the effect of ICT use is not high. (Policy A)
1.2 Development goals	e.g., By 2020, establishing an ICT service system for anyone to learn anywhere and anytime, which is consistent with the goal of educational modernisation. (Policy B)
2. Expertise	
2.1 Teachers' ICT skills improvement	e.g., Carrying out the training on teachers' ICT use, capacity to improve teachers' capacities of instructional design, content presentation, and teaching evaluation. (Policy B)
2.2 Leaders' ICT leadership and skills' improvement	e.g., Conducting training on ICT leadership and ICT skills to enhance leaders' capacities for ICT planning, management, and execution. (Policy C)
Students' ICT literacy improvement	e.g., Strengthening student ICT use capacity and self-learning capacity, and improving students' modern ICT literacy. By 2020, 90% of students could use ICT for autonomous learning. (Policy B)
3. Digital content	
3.1 Quality digital educational resources construction	e.g., Introducing high-quality resources of schools, enterprises and institutions, and developing the educational resources for basic education. (Policy A)
3.2 Digital educational resources public service platform construction	e.g., Promoting the interconnection of local-level platforms and national platforms to develop an educational resources public service system. (Policy A)



- 3.3 Educational management public service platform construction e.g., According to the requirements of the Ministry of Education, accelerating the completion of the local-level construction of the educational management public service platform. (Policy B)
- 3.4 E-learning space construction e.g., Accelerating the construction and use of “e-learning space for everyone” through purchasing services by the governments and schools. (Policy A)
- 3.5 Educational service portal and integrated business support cloud platform construction Descriptions of the construction of an educational service portal and integrated business support cloud platform. (Policy B)
- 3.6 E-Governance improvement e.g., By 2020, building a decision-making service system based on educational big data. (Policy B)
- 4. ICT Infrastructure**
- 4.1 Descriptions of the Internet e.g., By 2020, the average export bandwidth for classes in urban schools that access to the education metropolitan area network will not be less than 30Mbps, the average export broadband for classes in rural schools will not be less than 10Mbps, and the average export broadband for classes in teaching points will be more than 8Mbps. (Policy B)
- 4.2 Descriptions of computers allocation e.g., Implementing the construction of computer network classrooms in primary and secondary schools based on the project “comprehensive improvement of basic conditions for weak schools in compulsory education”. (Policy A)
- 4.3 Descriptions of multimedia teaching equipment By 2020, all schools will be equipped with multimedia equipment in compulsory education. (Policy A)
- 5. Leadership**
- 5.1 Involvement e.g., Promoting the Chief Information Officer (CIO) system at all levels of schools to guide a school’s ICT development. (Policy B)
- 5.2 Assessment e.g., Incorporating the work of ICT in education into the annual assessment of districts and schools. (Policy B)
- 6. Support**
- 6.1 Pedagogical support e.g., Constructing 1,000 pilot schools and 50 pilot districts of good practices in ICT use. (Policy A)
- 6.2 Technical support e.g., Accelerating the construction of a professional team. (Policy A)
- 6.3 Financial support e.g., Increasing the financial support for ICT in education in rural and remote areas. (Policy C)

7. Collaboration

7.1 Global collaboration e.g., By 2020, establishing three Chinese-foreign cooperative research institutions for ICT in education, and developing 200 ICT leaders and educational experts with international vision. (Policy C)

7.2 Regional and industry collaboration e.g., Integrating the resources of different departments and forming a joint force to provide quality, convenient and efficient services for schools, teachers, and students. (Policy A)

8. Pedagogical use of ICT

8.1 Innovative use of emerging technologies e.g., Conducting a variety of learning experience activities for students by using virtual reality, 3D printing, intelligent robots, and other technologies. (Policy C)

8.2 Pedagogical approach changes Promoting the transformation of teaching mode (e.g., situational teaching method, project-based learning, and flipped classrooms). (Policy B)



Appendix B. Rural schools' ICT practices: Summary of categories and sample quotations per subcategory

Category and subcategory of ICT practice	Description	Sample quotations
1. Shared vision and school policy		
1.1 Purposes for ICT use	To improve teaching quality and efficacy.	I hope that teachers can use ICT as much as possible to effectively serve classroom teaching. (Leader, School A-03)
	To promote student learning.	Because the effect of the animation is very intuitive, primary school students prefer it. (Teacher, School B-05)
	To create “digital schools” or “smart schools” according to the local ICT policy plans.	According to the unified arrangement of the Center for Educational Technology, our school will carry out the creation of “digital schools”. (Leader, School C-02)

1.2 Schools' ICT policy plans	No ICT policy plans were available in ten schools.	The policy plans are not yet available. Mainly in accordance with the requirements of the Center for Educational Technology, we organise training twice a year and then upload the training video to indicate that we implement the practice. (Leader, School C-07)
	Schools' ICT policy plans were presented in other plans (e.g., teaching and research work plan, curriculum reform plan, reporting materials in nine schools.	Specialised ICT policy plans are not yet available, but they are presented in the annual teaching plan. (Leader, School C-01)
	Specialised ICT policy plans were available in six schools.	We have a five-year plan for the development of ICT, from 2010 to 2015. Because of the lack of guidance, we did not update it. (Leader, School C-06)
2. Expertise		
2.1 Teachers' knowledge and skills in ICT	Teachers were provided with training at different levels in how to use ICT (e.g., electronic whiteboard, multimedia courseware, and digital resources platforms).	All teachers have received training from the "National Primary and Secondary School Teachers ICT Application Capacity Improvement" project. (Leader, School B-04)
	Teachers had difficulty in using advanced technologies.	Video is video, PowerPoint is PowerPoint, and how to integrate videos into PPT is not only a technical problem. If this problem is solved, the teacher's ability to apply ICT will be highly improved. (Leader, School B-07)



2.2 Teacher attitudes toward using ICT	<p>Most teachers had positive attitudes toward ICT because of the benefits of using ICT.</p> <p>Some teachers worried about the side effects of ICT on students.</p>	<p>Embedding audio and video clips in the courseware could be very helpful for the students to concentrate, so I like them very much. (Teacher, School A-02)</p> <p>I teach mathematics. I feel that excessive use of ICT will affect the development of abstract thinking and hands-on ability of middle school students. (Teacher, School A-06)</p>
3. Digital content		
3.1 Sources	<p>Search engines, colleagues or friends, school teaching resources, and digital resources platforms, commercial database, etc.</p>	<p>The education bureau has signed agreements with many publishers. We just need to log in to the public service platform, and many resources are available for us to download. (Leader, School A-03)</p>
3.2 Types	<p>Multimedia courseware, multimedia material, electronic lesson plans, teaching cases and videos of famous teachers, and question bank, etc.</p>	<p>The resources we use include lesson plans, courseware, test papers, learning plan, and classroom recording videos. (Leader, School C-08)</p>
3.3 Relevance to teaching	<p>Digital content that was consistent with the textbook version was the most relevant.</p>	<p>The CD-ROM for the teacher's reference book we bought is most relevant to teaching because it is most closely integrated with the textbook. (Leader, School B-01)</p>

4. ICT infrastructure

4.1 Computers

The computers and/or multimedia equipment were purchased by the national project, local education bureaus and/or the school.

There are 51 teacher and student computers, most of which are distributed by the national project. The school mainly purchases laptops for teachers. (Leader, School A-05)

There were public computers in teacher offices, but not all teachers had their own personal computers. Student computers were available in computer classrooms.

There is a desktop and a laptop in each office, shared by 3 to 4 teachers. (Leader, School B-04)
The student computers are in the computer classroom, about 60, and a few are too old and broken. (Leader, School B-05)

4.2 Multimedia equipment

Multimedia equipment was available but the quality of some was not good.

The clarity of the electronic whiteboard is not high, so the students in the back row cannot see it very clearly. (Teacher, School C-08)

4.3 Internet

The internet involved unified planning by the local authorities and was purchased by the school.

We are connected to the metropolitan area network of the Education Bureau, but sometimes the internet speed is not good. (Leader, School C-05)

Wi-Fi was available in some schools.

Teachers' mobile phones can be connected to Wi-Fi anywhere in the school. (Teacher, School C-03)



5. Leadership

5.1 Involvement

The overall participation was high.

The principal leads the academic affairs office, and the academic affairs office leads the grade leaders and the teaching and research team leaders. It is a top-down guarantee mechanism. (Leader, School B-09)

Most schools set up a leadership team or information centre.

The general director is responsible for hardware management and the director of the academic affairs office is responsible for the use. (Leader, School B-03)

5.2 Prescription

Teachers must use multimedia equipment in some cases.

Teachers are required to use electronic whiteboards in teaching competitions. There is no prescription on which digital content to use. (Leader, School C-01)

Teachers had options to use various resources for their lessons but recommendations were given by some principals.

The principal sometimes recommends websites such as Onion Math, Middle School Chinese Network. (Leader, School A-06)

Some schools request teachers to record their usage.

Teachers who teach in the function classroom need to record their usage on the platform. (Leader, School B-08)

5.3 Assessment

The leadership team is responsible for the assessment of teaching with ICT.

The principals and directors have to listen to 20 lessons per semester, examining the teacher's teaching level and the use level of ICT. (Leader, School A-05)

The leadership team (e.g., academic affairs office) is also responsible for the assessment of digital lesson plans.

The assessment is in the form of submitting digital lesson plans by teachers. (Leader, School A-01)

5.4 Teacher professional development strategies	Making the training content specific.	The ways of using ICT may differ in different disciplines, so teachers need to get the training related to their subjects. (Leader, School A-06)
	Strengthening supervision in training and post-training assessment.	If the teaching assessment is unqualified, the performance bonus will be deducted, a lot, tens of thousands of yuan a year. (Leader, School B-05)
	Setting good examples for other teachers to prove that ICT can improve teaching quality.	I think the first strategy is still typical propaganda. The role of the role model is endless. If teachers are forced to use it, this may be counterproductive. (Leader, School C-01)
6. Support		
6.1 Pedagogical support	Teachers were encouraged to switch from traditional teaching methods to ICT-based teaching methods.	In the school conference, I encourage all the old teachers to use ICT because it is good for their health and improving work efficiency. (Leader, School B-03)
	Principals and directors of teaching took the lead in the use of ICT in the main subjects.	Leaders take the lead in making courseware and providing teachers with ideas on the use of ICT in school teaching and research activities. (Teacher, School A-02)
	School leaders provided pedagogical supports outside schools.	When new technologies are introduced in the school, we will provide the opportunity to study outside school with teachers. (Leader, School B-08)



6.2 Technical support	Teachers had access to internal support from ICT teachers but the support was quite limited. Teachers had access to external support from the superior maintenance department and computer company.	Only one teacher in our school who is responsible for equipment maintenance. (Leader, School B-06) When we encounter big technical problems, the company we hired will fix them. (Leader, School B-02)
6.3 Financial support	Schools purchased digital content (e.g., commercial resources, management platform). Schools purchased digital equipment.	Since 2012, our school has purchased commercial resources and shared them in school. (Teacher, School C-08) In 2008, the school raised 300,000 RMB and purchased 12 sets of electronic whiteboards. (Leader, School A-01)

7. Collaboration

7.1 Collaboration within-schools

Teachers who teach the same subject shared resources (e.g., courseware, practice questions) with colleagues. Teachers who teach in the same subject work together to prepare for lessons. Teachers in the same schools shared ideas in teaching and research activities.	The digital content made by each teacher is required to be uploaded to the school's resource library for sharing. (Leader, School B-01) The teachers prepare for lessons together using No.7 Middle School's recording class resources or self-made resources. (Leader, School C-06) Colleagues exchange ideas about the development of school courses, for example, Maker. (Teacher, School C-03)
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7.2 Collaboration across- schools	<p>Teachers prepared lessons together across-schools in the same district.</p> <p>Teachers in union schools shared resources and ideas.</p> <p>Teachers in some primary schools teach lessons synchronously.</p>	<p>There are not many psychology teachers, so the psychology teachers in our district have to prepare lessons together. (Teacher, School B-07)</p> <p>We and other schools conduct teaching and research activities through videoconferencing. (Leader, School B-01)</p> <p>We work with other two schools in villages to conduct music lessons synchronously in order to help those schools who are short of music teachers. (Leader, School A-03)</p>
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8. Pedagogical use of ICT

8.1 Types of multimedia classroom	There are six multimedia classroom configurations.	<p>One interactive LCD panel + one booth (eight schools);</p> <p>One interactive LCD panel + one booth + two projectors (two schools);</p> <p>One projector + one electronic whiteboard + one booth (eight schools);</p> <p>One projector + one electronic whiteboard + one booth+ one television (three schools);</p> <p>One projector + one curtain + one booth (two schools);</p> <p>One television+ student computers (one school).</p>
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8.2 Most used digital content	<p>Most teachers used electronic lesson plans to prepare lessons and use multimedia courseware and materials to implement lessons in their classroom practices.</p>
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8.3 Most used ICT infrastructure	Most teachers used interactive electronic whiteboard and projection booth in class.
8.4 Pedagogical approach	Most of these lessons tended to be teacher-driven focusing on knowledge transfer.

Appendix C. Overview of the measurements and their constituting items

Variable	Item
Attitude	<p>Please indicate how much a particular item applies to you as a teacher:</p> <ol style="list-style-type: none"> 1. Because of the use of digital educational resources, I am more satisfied with my work. 2. I like to use digital educational resources in my teaching. 3. Students are more motivated for my teaching when I use digital educational resources. 4. Because of the use of digital educational resources, my teaching becomes more efficient. 5. Teaching with digital educational resources in an effective way inspires me. 6. The use of digital educational resources improves my teaching. 7. I can teach with digital educational resources without the help of others. 8. I am able to apply digital educational resources in class. 9. I learn to use digital educational resources in teaching quite fast. 10. I am able to use digital educational resources in class in an effective way.
Self-efficacy	<p>1 (<i>absolutely inapplicable</i>) to 7 (<i>absolutely applicable</i>)</p> <p>Please indicate how much a particular item applies to you as a teacher:</p> <ol style="list-style-type: none"> 1. I doubt my ability to use digital educational resources in teaching. 2. If students have questions about digital educational resources, I am unable to help them. <p>1 (<i>absolutely inapplicable</i>) to 7 (<i>absolutely applicable</i>)</p>

Subjective norm	<p>Please indicate how much a particular item applies to you as a teacher:</p> <ol style="list-style-type: none"> 1. In our school, digital educational resources have an important place in teaching. 2. Our school vision clearly describes teaching with digital educational resources. 3. In our school, teaching with digital educational resources is appreciated. 4. My colleagues think teaching with digital educational resources is important. 5. In my work context, teaching with digital educational resources is perceived as important. 6. Our school leaders pay a lot of attention to the use of digital educational resources in teaching. <p>1 (<i>absolutely inapplicable</i>) to 7 (<i>absolutely applicable</i>)</p>
Knowledge and skills	<p>Please indicate how you feel about a particular item:</p> <ol style="list-style-type: none"> 1. I can choose digital educational resources that enhance the teaching approaches for a lesson. 2. I can choose digital educational resources that enhance students' learning for a lesson. 3. I think deeply about how digital educational resources influence the teaching approaches I use in my classroom. 4. I can reflect on how to use digital education resources in class. 5. I can use digital educational resources in various teaching activities. <p>1 (<i>strongly disagree</i>) to 7 (<i>strongly agree</i>)</p>
Facilitating conditions	<p>Please indicate how you feel about a particular item:</p> <ol style="list-style-type: none"> 1. A specific person is available to provide assistance. 2. Guidance is available to me in selecting digital educational resources to use. 3. I know where to seek assistance. 4. Specialized instruction concerning digital educational resources is available to me. 5. I am given timely assistance. <p>1 (<i>strongly disagree</i>) to 7 (<i>strongly agree</i>)</p>
Intention	<p>Please indicate how much a particular item applies to you as a teacher:</p> <ol style="list-style-type: none"> 1. I plan to use digital educational resources in class. 2. I intend to use digital educational resources in class. 3. I should use digital educational resources in class. 4. I will use digital educational resources in class. <p>1 (<i>absolutely inapplicable</i>) to 7 (<i>absolutely applicable</i>)</p>

Actual
behavior

Please indicate how often you use the following types of digital educational resources in your teaching:

1. Multimedia Courseware,
 2. Multimedia material (text, pictures, animation, video, audio, etc.),
 3. Electronic lesson plans / instructional design,
 4. Teaching cases and videos of famous teachers,
 5. Question bank/ test papers,
 6. Microlecture/ microvideo,
 7. Subject software and tools (Geometry, virtual lab, etc.),
 8. Online Course,
 9. Thematic page/website,
 10. E-books/periodicals
- 1 (*never*) to 7 (*always*)
-

Appendix D

Table D.1. Additional demographic statistics of participants ($N = 709$).

Measures	Items	Frequency	Percent
Position	Teacher	654	92.2
	Director	37	5.2
	Principal	18	2.5
Years of sharing experience	<1	155	21.9
	1-3	232	32.7
	4-5	103	14.5
	6-10	147	20.7
	>10	72	10.2
School type	Teaching site in village	56	7.9
	Primary school in village	139	19.6
	Primary school in town	204	28.8
	Secondary school in town	148	20.9
	Nine-year School in town	162	22.8

Table D.2. Convergent validity and internal reliability.

Constructs	Parameters of significant test		Composite Reliability (CR)	Average of Variance Extracted (AVE)	Cronbach's α
	Factor Loading	Measurement Error			
INT			0.824	0.541	0.822
INT1	0.781***	0.021			
INT2	0.678***	0.025			
INT3	0.705***	0.024			
INT4	0.772***	0.021			
EXT			0.792	0.559	0.791
EXT1	0.703***	0.026			
EXT2	0.791***	0.025			
EXT3	0.747***	0.025			
SE			0.863	0.677	0.861
SE1	0.806***	0.018			
SE2	0.893***	0.016			
SE3	0.765***	0.020			
ATT			0.863	0.678	0.861
AT1	0.773***	0.019			
AT2	0.843***	0.017			
AT3	0.852***	0.017			
SC			0.878	0.645	0.876
SC1	0.778***	0.018			
SC2	0.884***	0.013			
SC3	0.808***	0.017			
SC4	0.734***	0.020			
WP			0.788	0.561	0.769
WP1	0.649***	0.029			
WP2	0.919***	0.028			
WP3	0.645***	0.029			
SIIS			0.854	0.661	0.852
SIIS1	0.833***	0.018			
SIIS2	0.775***	0.020			
SIIS3	0.829***	0.018			
SIOS			0.886	0.722	0.885



SIOS1	0.878***	0.014			
SIOS2	0.827***	0.016			
SIOS3	0.843***	0.015			
SBIS			0.803	0.577	0.801
SBIS1	0.790***	0.024			
SBIS2	0.717***	0.025			
SBIS3	0.769***	0.024			
SBOS			0.911	0.674	0.909
SBOS1	0.775***	0.017			
SBOS2	0.740***	0.019			
SBOS3	0.884***	0.011			
SBOS4	0.819***	0.014			
SBOS5	0.877***	0.011			

*** $p < 0.001$.

Table D.3. Path coefficients for within and outside school.

Paths	Path coefficients for within school	Results for within school	Path coefficients for outside school	Results for outside school
INT → SE	0.587***	Yes	0.583***	Yes
INT → ATT	0.790***	Yes	0.787***	Yes
INT → SI	0.078	No	0.216**	Yes
INT → SB	0.274**	Yes	0.318***	Yes
EXT → SE	0.029	No	0.030	No
EXT → ATT	-0.172***	Yes	-0.172***	Yes
EXT → SI	-0.022	No	-0.038	No
EXT → SB	-0.104*	Yes	-0.092*	Yes
SE → SI	0.433***	Yes	0.543***	Yes
SE → SB	0.325***	Yes	0.215***	Yes
ATT → SI	0.382***	Yes	0.047	No
ATT → SB	-0.148	No	-0.208**	Yes
SI → SB	0.073	No	0.118*	Yes
SC → SB	0.122	No	0.139*	Yes
WP → SB	0.028	No	0.017	No

Note: *** $p < 0.001$, ** $p < 0.01$, * $p < 0.05$.

Table D.4. Bias-corrected bootstrapped confident intervals of the indirect effects.

Mediation path (IV → MV → DV)	B	SE	95% CI for indirect effect	
			Lower limit	Upper limit
<i>Within school</i>				
INT → SI	0.691	0.148	0.470	1.065
Specific 1: INT → SE → SI	0.315	0.065	0.216	0.475
Specific 2: INT → ATT → SI	0.375	0.128	0.163	0.673
EXT → SI	-0.049	0.043	-0.148	0.022
Specific 1: EXT → SE → SI	0.011	0.024	-0.037	0.057
Specific 2: EXT → ATT → SI	-0.060	0.027	-0.131	-0.018
<i>Outside school</i>				
INT → SI	0.553	0.157	0.287	0.853
Specific 1: INT → SE → SI	0.496	0.093	0.350	0.721
Specific 2: INT → ATT → SI	0.057	0.166	-0.362	0.260
EXT → SE → SI	0.010	0.044	-0.089	0.087
Specific 1: EXT → SE → SI	0.019	0.037	-0.057	0.088
Specific 2: EXT → ATT → SI	-0.009	0.027	-0.051	0.047

Note. B indicates the strength of the indirect effect.



Appendix E. The remaining items for each variable

INT

1. Because this represents a meaningful choice to me.
2. Because this is an important goal to me.
3. Because I enjoy doing it.
4. Because it's fun.

EXT

1. Because that's something others (principals, colleagues, etc.) want me to do.
2. Because others (principals, colleagues, etc.) oblige me to do so.
3. Because that's what others (principals, colleagues, etc.) expect me to do.

SE

1. It's easy for me to share digital educational resources.
2. I have enough skills to share digital educational resources.
3. I can help others if they have digital educational resources sharing-related questions.

ATT

1. If I share my digital educational resources, I feel enjoyable.
2. If I share my digital educational resources, I feel valuable.
3. If I share my digital educational resources, I feel beneficial.

SC

1. In our school, there are sufficient supports for sharing digital educational resources.
2. In our school, teachers share conceptions and ideas about their educational vision.
3. In our school, teachers share knowledge about developments in education.
4. In our school, teachers share knowledge and experiences about changes they implemented in their lesson practices.

WP

1. Do you have to work very fast?
2. Do you have too much work to do?
3. Do you need to work extra hard to get your work done?

SIIS

1. How big is the chance for you to share digital educational resources in school?
2. Do you plan to share digital educational resources in school?
3. Do you intend to share digital educational resources in school?

SIOS

1. How big is the chance for you to share digital educational resources outside school?
2. Do you plan to share digital educational resources outside school?
3. Do you intend to share digital educational resources outside school?

SBIS

1. Digital text
2. Micro lecture/ micro video
3. Subject software and tools

SBOS

1. Electronic lesson plans
 2. Exercises
 3. Digital text
 4. Micro lecture/ micro video
 5. Subject software and tools
-

Appendix F. References of studies included in the present meta-analysis

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Appendix G. Overview of studies included in the meta-analysis

Study	Region	Community type	SES	Education level	Learning environment	School subjects	Mobile technologies used in intervention group	Student-to-handware ratio in intervention group	Teaching method in intervention group	Duration of the intervention	Research design	Instructor equivalence	Learning topic/ content equivalence	Software/ tool equivalence	Degree of technology use in control group	Procedure of effect size extraction
Al-Balushi, Al-Musawi, Ambusaidi, and Al-Hajri (2017)	Oman	Not reported	Not low	Secondary school	Formal setting	Science	Handheld devices with multiple functions	Own	Mixed	> 4 weeks	Quasi-experimental	Different	Same	Same	Pen-and-paper	Calculated from exact descriptive
Alcoholado-Diaz, Tagle, Nussbaum, and Infante (2016)	Chile	Not reported	Low	Primary school	Formal setting	Mathematics	Handheld devices with multiple functions	*Shared; comparison 1; own: comparison 2	Computer-assisted testing/ assessment	> 4 weeks	Quasi-experimental	Same	Same	Same	Pen-and-paper	Calculated from exact descriptive
Alfaddi (2020)	Saudi Arabia	Not reported	Not low	Secondary school	Formal setting	Language arts	Handheld devices with multiple functions	Shared	Game-based learning	1 day-4 weeks	Quasi-experimental	Same	Same	Not reported	Pen-and-paper	Calculated from exact descriptive
Cavus and Ibrahim (2017)	Cyprus	Not reported	Not low	Secondary school	Unrestricted	Language arts	Handheld devices with multiple functions	Own	Self-directed learning	1 day-4 weeks	Experimental	Not reported	Same	Same	Pen-and-paper	Calculated from exact descriptive
Çetinkeya and Sütçü (2018)	Turkey	Not reported	Not low	Secondary school	Unrestricted	Language arts	Handheld devices with multiple functions	Own	Self-directed learning	> 4 weeks	Quasi-experimental	Same	Same	Different	Not reported	Calculated from exact descriptive
Chang et al. (2020)	Taiwan	Not reported	Not low	Secondary school	Formal setting	Science	Handheld devices with multiple functions	Shared	Mixed	< 1 day	Quasi-experimental	Same	Same	Different	Traditional technology	Calculated from exact descriptive
Chang and Hwang (2018)	Taiwan	Not reported	Not low	Primary school	Formal setting	Science	Handheld devices with multiple functions	Not reported	Inquiry-oriented learning	1 day-4 weeks	Quasi-experimental	Same	Same	Not reported	Pen-and-paper	Calculated from exact descriptive
Chien, Tsai, Chen, Chang, and Chen (2015)	Taiwan	Urban	Not low	Secondary school	Formal setting	Science	Handheld devices with one specific function	Shared	Inquiry-oriented learning	< 1 day	Experimental	Different	Same	Same	Traditional technology	Calculated from inferential statistics
Chu (2014)	Taiwan	Not reported	Not low	Primary school	Unrestricted	Social studies	Handheld devices with one specific function	Not reported	Computer-assisted testing/ assessment	< 1 day	Experimental	Same	Same	Same	Pen-and-paper	Calculated from exact descriptive

Danaei, Jamali, Mansourian, and Rastegarpour (2020)	Iran	Not reported	Not low	Primary school	Informal setting	Language arts	Handheld devices with multiple functions	Own	Self-directed learning	Not reported	Quasi-experimental	Not reported	Same	Same	Pen-and-paper	Calculated from inferential statistics
del Olmo-Muñoz, Cózar-Gutiérrez, and González-Caleiro (2020)	Spain	Not reported	Not low	Primary school	Formal setting	Professional subjects	Handheld devices with multiple functions	Own	Inquiry-oriented learning	< 1 day	Quasi-experimental	Different	Different	Different	Not reported	Calculated from exact descriptive
Edwards, Rule, and Boody (2017)	USA	Not urban	Not low	Secondary school	Formal setting	Mathematics	Handheld devices with multiple functions	Own	Lectures	Not reported	Quasi-experimental	Same	Same	Same	Pen-and-paper	Calculated from inferential statistics
Erbas and Demir (2019)	Turkey	Not reported	Not low	Secondary school	Formal setting	Science	Handheld devices with multiple functions	Not reported	Inquiry-oriented learning	> 4 weeks	Quasi-experimental	Same	Same	Different	Pen-and-paper	Calculated from exact descriptive
Fidan & Tuncel (2019)	Turkey	Not reported	Not low	Secondary school	Formal setting	Science	Handheld devices with multiple functions	Own	Inquiry-oriented learning	> 4 weeks	Quasi-experimental	Same	Same	* Same: comparison 1; Different: comparison 2	Traditional technology	Calculated from exact descriptive
Furió, Juan, Seguí, and Vivó (2015)	Spain	Not reported	Not low	Primary school	Formal setting	Social studies	Handheld devices with multiple functions	Own	Game-based learning	Not reported	Experimental	Not reported	Same	Not reported	Not reported	Calculated from exact descriptive
Giasiranis and Sofos (2017)	Greece	Not reported	Not low	Secondary school	Formal setting	Professional subjects	Handheld devices with multiple functions	Not reported	Inquiry-oriented learning	< 1 day	Quasi-experimental	Not reported	Same	Same	Traditional technology	Calculated from exact descriptive
Huang, Su, Yang, and Liou (2017)	Taiwan	Not reported	Not low	Primary school	Formal setting	Mathematics	Handheld devices with one specific function	Own	* Inquiry-oriented learning; comparison 1; Lectures; comparison 2	1 day-4 weeks	Quasi-experimental	Different	Same	Same	Pen-and-paper	Calculated from exact descriptive
Huang, Yang, Chiang, and Su (2016)	Taiwan	Not reported	Not low	Primary school	Informal setting	Language arts	Handheld devices with multiple functions	Not reported	Self-directed learning	< 1 day	Quasi-experimental	Same	Different	Different	Pen-and-paper	Calculated from exact descriptive
Huang, Chen, and Hsu (2019)	Taiwan	Not reported	Not low	Primary school	Informal setting	Social studies	Handheld devices with multiple functions	Own	Inquiry-oriented learning	< 1 day	Quasi-experimental	Different	Same	Same	Pen-and-paper	Calculated from inferential statistics

Huang and Lin (2017)	Taiwan	Not reported	Not low	Primary school	Informal setting	Science	Handheld devices with multiple functions	Not reported	Inquiry-oriented learning	< 1 day	Experimental	Same	Same	Different	Pen-and-paper	Calculated from exact descriptive
Huang, Shadiey, Sun, Hwang, and Liu (2017)	Taiwan	Not reported	Not low	Secondary school	Formal setting	Language arts	Handheld devices with multiple functions	Own	Inquiry-oriented learning	> 4 weeks	Quasi-experimental	Same	Same	Same	Pen-and-paper	Calculated from exact descriptive
Hung, Xu, and Lin (2020)	Mainland China	Urban	Not low	Primary school	Formal setting	Science	Not reported	Own	Inquiry-oriented learning	< 1 day	Quasi-experimental	Different	Same	Same	Traditional technology	Calculated from exact descriptive
Hung and Young (2015)	Taiwan	Not reported	Not low	Primary school	Formal setting	Language arts	Handheld devices with multiple functions	Own	Inquiry-oriented learning	< 1 day	Quasi-experimental	Not reported	Same	Same	Pen-and-paper	Calculated from exact descriptive
Hwang, Zhao, Shadiey, Lin, Shih, and Chen (2020)	Taiwan	Not reported	Not low	Primary school	Informal setting	Social studies	Handheld devices with multiple functions	Not reported	Inquiry-oriented learning	> 4 weeks	Quasi-experimental	Same	Same	Same	Pen-and-paper	Calculated from exact descriptive
Jere-Folotiya et al. (2014)	Zambian	Not reported	Not low	Primary school	Formal setting	Language arts	Handheld devices with multiple functions	Not reported	Game-based learning	1 day-4 weeks	Quasi-experimental	Different	Different	Different	Not reported	Calculated from exact descriptive
Jong, Chan, Hue, and Tam (2018) Sample 1	Hongkong	Not reported	Not low	Secondary school	Informal setting	Social studies	Handheld devices with multiple functions	Not reported	Mixed	< 1 day	Quasi-experimental	Different	Same	Same	Pen-and-paper	Calculated from exact descriptive
Jong, Chan, Hue, and Tam (2018) Sample 2	Hongkong	Not reported	Not low	Secondary school	Informal setting	Social studies	Handheld devices with multiple functions	Not reported	Mixed	< 1 day	Quasi-experimental	Different	Same	Same	Pen-and-paper	Calculated from exact descriptive
Jong, Chan, Hue, and Tam (2018) Sample 3	Hongkong	Not reported	Not low	Secondary school	Informal setting	Social studies	Handheld devices with multiple functions	Not reported	Mixed	< 1 day	Quasi-experimental	Different	Same	Same	Pen-and-paper	Calculated from exact descriptive
Joo-Nagata, Abad, Giner, & Garcia-Penalvo (2017)	Chile	Urban	Not low	Primary school	Informal setting	Social studies	Handheld devices with multiple functions	Not reported	Computer-assisted testing/assessment	< 1 day	Quasi-experimental	Not reported	Same	Same	Traditional technology	Calculated from exact descriptive
Khan, Hwang, Azeem Abbas, and Rehman (2019) Sample 1	Pakistan	Not urban	Not low	Primary school	Formal setting	Language arts	Handheld devices with multiple functions	Own	Game-based learning	1 day-4 weeks	Quasi-experimental	Different	Same	Same	Pen-and-paper	Calculated from exact descriptive

Khan, Hwang, Azeem Abbas, and Rehman (2019) Sample 2	Pakistan	Not urban	Not reported	Low	Primary school	Formal setting	Language arts	Handheld devices with multiple functions	Own	Not reported	Game-based learning	1 day-4 weeks	Quasi-experimental	Different	Same	Same	Pen-and-paper	Calculated from exact descriptive
Ku, Huang, and Hus (2015)	Taiwan	Not reported	Not reported	Low	Primary school	Informal setting	Social studies	Handheld devices with one specific function	Not reported	Game-based learning	Game-based learning	Not reported	Quasi-experimental	Same	Same	Not reported	Traditional technology	Calculated from exact descriptive
Lai, Chen, and Lee (2019)	Taiwan	Not reported	Not reported	Low	Primary school	Formal setting	Science	Handheld devices with multiple functions	Own	Own	Mixed	1 day-4 weeks	Quasi-experimental	Same	Same	Same	Traditional technology	Calculated from exact descriptive
Lee, Hao, Lee, Sim, and Huang (2019)	Taiwan	Not urban	Not reported	Low	Secondary school	Formal setting	Science	Handheld devices with one specific function	Own	Own	Computer-assisted testing/assessment	> 4 weeks	Quasi-experimental	Same	Different	Different	Traditional technology	Calculated from exact descriptive
Lin (2014)	Taiwan	Not reported	Not reported	Low	Secondary school	Formal setting	Language arts	Handheld devices with multiple functions	Own	Own	Inquiry-oriented learning	> 4 weeks	Quasi-experimental	Same	Same	Same	Traditional technology	Calculated from exact descriptive
Lin (2017)	Taiwan	Not reported	Not reported	Low	Secondary school	Formal setting	Language arts	Handheld devices with multiple functions	Own	Own	Inquiry-oriented learning	1 day-4 weeks	Quasi-experimental	Different	Same	Same	Pen-and-paper	Calculated from exact descriptive
Nikou and Economides (2018)	Europe	Not reported	Not reported	Low	Secondary school	Informal setting	Science	Mixed	Own	Own	Computer-assisted testing/assessment	> 4 weeks	Experimental	Same	Same	Same	Pen-and-paper	Calculated from exact descriptive
Outwaite, Gulliford, and Pitchford (2017) Study 1	UK	Not reported	Not reported	Low	Primary school	Formal setting	Mathematics	Handheld devices with multiple functions	Own	Own	Not reported	> 4 weeks	Quasi-experimental	Different	Not reported	Not reported	Not reported	Calculated from inferential statistics
Outwaite, Gulliford, and Pitchford (2017) Study 4	Uk	Not reported	Not reported	Low	Primary school	Formal setting	Mathematics	Handheld devices with multiple functions	Own	Own	Not reported	> 4 weeks	Quasi-experimental	Same	Not reported	Not reported	Traditional technology	Calculated from exact descriptive
Passig, Tzuriel, and Eshel-Kedmi (2016)	Israel	Urban	Not reported	Low	Primary school	Formal setting	Mathematics	Handheld devices with multiple functions	Own	Own	Computer-assisted testing/assessment	< 1 day	Experimental	Same	Same	Not reported	Pen-and-paper	Calculated from exact descriptive
Purba, Hwang, Pao, and Ma (2019)	Taiwan	Not reported	Not reported	Low	Secondary school	Unrestricted	Science	Handheld devices with multiple functions	Not reported	Not reported	Inquiry-oriented learning	1 day-4 weeks	Quasi-experimental	Same	Same	Same	Pen-and-paper	Calculated from exact descriptive

Quintas, Bustamante, Pradas, and Castellari (2020)	Spain	Urban	Not low	Primary school	Formal setting	Science	Handheld devices with multiple functions	Own	Game-based learning	1 day-4 weeks	Quasi-experimental	Same	Same	Different	Pen-and-paper	Calculated from exact descriptive
Ruiz-Ariza, Casuso, Suarez-Manzano, and Martínez-López (2018)	Spain	Not reported	Not low	Secondary school	Informal setting	Not reported	Handheld devices with multiple functions	Own	Game-based learning	> 4 weeks	Experimental	Not reported	Different	Different	Not reported	^b Calculated from exact descriptive/ Calculated from inferential statistics
Sahin and Yilmaz (2020)	Turkey	Not reported	Not low	Secondary school	Formal setting	Science	Not reported	Not reported	Lectures	1 day-4 weeks	Quasi-experimental	Different	Same	Different	Pen-and-paper	Calculated from exact descriptive
Shadiey, Hwang, Huang, and Liu (2015)	Taiwan	Not reported	Not low	Secondary school	Formal setting	Language arts	Handheld devices with multiple functions	Not reported	Self-directed learning	> 4 weeks	Quasi-experimental	Not reported	Same	Same	Pen-and-paper	Calculated from exact descriptive
Shadiey, Hwang, and Liu (2018)	Taiwan	Not reported	Not low	Secondary school	Formal setting	Language arts	Handheld devices with multiple functions	Not reported	Self-directed learning	1 day-4 weeks	Quasi-experimental	Same	Same	Same	Pen-and-paper	Calculated from exact descriptive
Stanojević and Randalović (2018)	Serbia	Not reported	Not low	Secondary school	Formal setting	Professional subjects	Handheld devices with multiple functions	Own	Computer-assisted testing/ assessment	1 day-4 weeks	Quasi-experimental	Same	Same	Same	Pen-and-paper	Calculated from exact descriptive
Su and Cheng (2015)	Taiwan	Not reported	Not low	Primary school	Informal setting	Science	Handheld devices with multiple functions	Own	^a Mixed: comparison; Inquiry-oriented learning; comparison ²	1 day-4 weeks	Quasi-experimental	Same	Not reported	Not reported	Pen-and-paper	Calculated from exact descriptive
Sung, Hwang, Lin, and Hong (2017)	Taiwan	Urban	Not low	Primary school	Formal setting	Language arts	Handheld devices with multiple functions	Not reported	Game-based learning	< 1 day	Quasi-experimental	Not reported	Same	Not reported	Traditional technology	Calculated from exact descriptive
Vanbecelaere, Van den Bergh, Cormillie, Sasanguie, Reynvoet, and Depaepe (2020)	Belgium	Not reported	Not low	Primary school	Formal setting	^b Language arts/ Mathematics	Handheld devices with multiple functions	Own	Game-based learning	> 4 weeks	Quasi-experimental	Not reported	Same	Same	Pen-and-paper	Calculated from exact descriptive

Volk, Cortić, Zajić, and Starčić (2017)	Slovenian	Not reported	Not low	Primary school	Formal setting	Mathematics	Handheld devices with multiple functions	Own	Mixed	> 4 weeks	Quasi-experimental	Different	Same	Same	Pen-and-paper	Calculated from exact descriptive
Walczak and Taylor (2018)	USA	Not urban	Low	Primary school	Formal setting	Social studies	Handheld devices with multiple functions	Shared	Mixed	1 day-4 weeks	Experimental	Different	Same	Different	Pen-and-paper	Calculated from inferential statistics
Wang (2016)	Taiwan	Not reported	Not low	Secondary school	Informal setting	Language arts	Handheld devices with multiple functions	Own	Self-directed learning	1 day-4 weeks	Quasi-experimental	Same	Same	Same	Pen-and-paper	Calculated from exact descriptive
Wang (2017a)	Taiwan	Urban	Not low	Secondary school	Unrestricted	Language arts	Handheld devices with multiple functions	Own	Self-directed learning	1 day-4 weeks	Quasi-experimental	Not reported	Same	Same	Pen-and-paper	Calculated from exact descriptive
Wang (2017b)	Taiwan	Not reported	Not low	Secondary school	Formal setting	Language arts	Handheld devices with multiple functions	Own	Computer-assisted testing/assessment	1 day-4 weeks	Quasi-experimental	Same	Not reported	Not reported	Pen-and-paper	Calculated from inferential statistics
Wollscheid, Sjaastad, Tomte, and Lower (2016)	Oslo	Not urban	Not low	Primary school	Formal setting	Language arts	Handheld devices with multiple functions	Own	Not reported	> 4 weeks	Quasi-experimental	Different	Not reported	Not reported	Pen-and-paper	Calculated from exact descriptive
Yalilhep and Kutlu (2020)	Turkey	Not reported	Not low	Primary school	Formal setting	Professional subjects	Handheld devices with multiple functions	Not reported	Game-based learning	1 day-4 weeks	Quasi-experimental	Same	Same	Different	Not reported	Calculated from exact descriptive
Zhang, Sung, Hou, and Chang (2014) sample 1	Taiwan	Not reported	Not low	Primary school	Formal setting	Science	Handheld devices with multiple functions	Not reported	Inquiry-oriented learning	< 1 day	Quasi-experimental	Different	Same	Same	Pen-and-paper	Calculated from exact descriptive
Zhang, Sung, Hou, and Chang (2014) Sample 2	Taiwan	Not reported	Not low	Primary school	Informal setting	Science	Handheld devices with multiple functions	Not reported	Inquiry-oriented learning	< 1 day	Quasi-experimental	Different	Same	Same	Pen-and-paper	Calculated from exact descriptive
Zheng, Warschauer, Hwang, and Collins (2014)	USA	Urban	Low	Primary school	Unrestricted	Science	Handheld devices with multiple functions	Own	Inquiry-oriented learning	> 4 weeks	Quasi-experimental	Different	Not reported	Not reported	Not reported	Calculated from inferential statistics

Zhu and Uthahne (2018)	Ger-many	Not reported	Not low	Secondary school	Formal setting	Mathematics	Handheld devices with multiple functions	Own	Computer-assisted testing/assessment	> 4 weeks	Quasi-experimental	Different	Same	Not reported	Not reported	Calculated from exact descriptive
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^a variables were different in the comparison groups for the same outcome variable.

^b both variables were presented in one comparison group for the same outcome variable.

^c both variables were presented in one comparison group for the different outcome variables

Appendix H. Moderator analyses for affective and behavioral outcome variables

Table H.1. Moderator analyses and weighted mean effect sizes for affective outcome variables.

Moderator category	Moderator variables	N	g	SE	95% CI	Q _B	p
Teaching context	Education level						
	Primary school	14	0.449	0.165	[0.126, 0.773]	0.523	0.470
	Secondary school	10	0.613	0.154	[0.311, 0.915]		
	Learning environment						
	Formal settings	18	0.548	0.156	[0.243, 0.854]	0.075	0.784
	Informal settings	5	0.483	0.177	[0.136, 0.831]		
School subjects							
Language arts	5	0.459	0.166	[0.133, 0.785]	1.809	0.179	
Science	10	0.846	0.234	[0.386, 1.305]			
Learning process	Teaching method						
	Inquiry-oriented learning	10	0.729	0.238	[0.262, 1.196]	3.949	0.052
	Game-based learning	6	0.216	0.114	[-0.007, 0.439]		
	Duration of the intervention						
	< 1 day	7	0.370	0.169	[0.038, 0.702]	0.636	0.728
	1 day-4 weeks	8	0.612	0.302	[0.020, 1.204]		
> 4 weeks	8	0.518	0.181	[0.163, 0.872]			

Study quality	Research design						
	Quasi-experimental	20	0.484	0.139	[0.212, 0.757]	0.410	0.522
	Experimental	4	0.645	0.208	[0.236, 1.053]		
	Instructor equivalence						
	Same	12	0.767	0.194	[0.386, 1.148]	1.377	0.241
	Different	4	0.300	0.347	[-0.380, 0.980]		
	Learning topic/ content equivalence						
	Same	20	0.590	0.141	[0.314, 0.866]	5.713	0.017
	Different	4	0.169	0.106	[-0.039, 0.377]		
	Software/ tool equivalence						
	Same	11	0.342	0.128	[0.091, 0.594]	0.562	0.454
	Different	10	0.502	0.170	[0.170, 0.834]		
	Degree of technology use in the control group						
	Pen-and-paper	12	0.498	0.198	[0.110, 0.886]	0.254	0.614
	Traditional technology	8	0.631	0.175	[0.289, 0.973]		

Table H.2. Moderator analyses and weighted mean effect sizes for behavioral outcome variables.

Moderator category	Moderator variables	N	g	SE	95% CI	Q _b	p
Teaching context	Education level						
	Primary school	10	0.610	0.165	[0.286, 0.934]	0.298	0.585
	Secondary school	4	0.334	0.479	[-0.605, 1.272]		
	School subjects						
	Language arts	4	0.555	0.299	[-0.031, 1.141]	0.174	0.677
	Science	7	0.707	0.211	[0.294, 1.120]		
Learning process	Duration of the intervention						
	< 1 day	6	0.581	0.275	[0.042, 1.119]	0.021	0.885
	1 day-4 weeks	6	0.628	0.179	[0.278, 0.978]		
Study quality	Instructor equivalence						
	Same	7	0.574	0.199	[0.184, 0.964]	0.001	0.979
	Different	5	0.563	0.367	[-0.156, 1.282]		
	Software/ tool equivalence						
	Same	8	0.787	0.176	[0.442, 1.132]	5.423	0.020
	Different	5	0.070	0.253	[-0.426, 0.565]		

Appendix I. Overview of the measurements and their constituting items

Items marked with an asterisk indicate items included in the multilevel analysis.

Teacher beliefs

- *SN1: In the smart classroom, students can get the chance to talk to each other.
- *SN2: In the smart classroom, students can ask each other to explain their ideas.
- SN3: In the smart classroom, students can ask each other to explain their ideas.
- *SN4: In the smart classroom, students can discuss with each other how to conduct investigations.
- *SN5: In the smart classroom, students can discuss their ideas with each other.
- *IL1: In the smart classroom, students can find out answers to questions by investigation.
- *IL2: In the smart classroom, students can carry out investigations to test their own ideas.
- *IL3: In the smart classroom, students can conduct follow-up investigations to answer their new questions.
- *IL4: In the smart classroom, students can design their own ways of investigating problems.
- *IL5: In the smart classroom, students can approach the problem from more than one perspective.
- *RT1: In the smart classroom, students can think deeply about how they learn.
- *RT2: In the smart classroom, students can think deeply about their own ideas.
- *RT3: In the smart classroom, students can think deeply about new ideas.
- *RT4: In the smart classroom, students can think deeply about how to become better learners.
- *RT5: In the smart classroom, students can think deeply about their own understanding.
- *FD1: In the smart classroom, students can have enough workspaces to use digital devices and learning resources.
- *FD2: In the smart classroom, students can have an atmosphere which is comfortable to be in.
- *FD3: In the smart classroom, students can have flexible furniture arrangements for multiple learning purposes.
- *FD4: In the smart classroom, students can have visual displays that support teacher and student interactions.
- *FD5: In the smart classroom, students can have enough space for multiple small group discussions.
- *CN1: In the smart classroom, I feel like the students and I care about each other.
- *CN2: In the smart classroom, I feel connected to the students in the class.
- *CN3: In the smart classroom, I feel a spirit of community.
- *CN4: In the smart classroom, I feel that this class is like a family.

- *CN5: In the smart classroom, I feel a sense of trust toward others.
- *EU1: The smart classroom can provide strong and reliable wireless connectivity.
- *EU2: The smart classroom can have user-friendly learning devices and software.
- *EU3: The smart classroom can use learning devices and software that take only a short time to learn how to use.
- *EU4: The smart classroom can have learning devices and software which are fun to use.
- *EU5: The smart classroom can use technology which is easy to navigate.
- *PU1: The smart classroom can benefit my teaching experience.
- *PU2: The smart classroom can present information in meaningful ways.
- *PU3: The smart classroom can improve students' abilities to communicate with others.
- *PU4: The smart classroom enables opportunities for engagement and interaction
- *PU5: The smart classroom enables technology that is useful in a wide range of ways.
- *MS1: The smart classroom enables discussion on a learning topic through teacher and student perspectives.
- *MS2: The smart classroom enables presentation of a learning topic by personal research, group discussion, and lecture.
- *MS3: The smart classroom enables exploration of various information sources during learning.
- *MS4: The smart classroom can share content from me and my students through digital devices.
- *MS5: The smart classroom can provide a combination of face-to-face and digital instruction.
- Classroom process quality: Instructional quality*
- SN1: In the smart classroom, students got the chance to talk to each other.
- SN2: In the smart classroom, students asked each other to explain their ideas.
- *SN3: In the smart classroom, students discussed with each other how to conduct investigations.
- SN4: In the smart classroom, students discussed their ideas with each other.
- IL1: In the smart classroom, students found out answers to questions by investigation.
- *IL2: In the smart classroom, students carried out investigation to test their own ideas.
- *IL3: In the smart classroom, students conducted follow-up investigation to answer their new questions.
- IL4: In the smart classroom, students designed their own ways of investigating problems.
- IL5: In the smart classroom, students approached the problem from more than one perspective.
- RT1: In the smart classroom, students thought deeply about how they learn.
- RT2: In the smart classroom, students thought deeply about their own ideas.

*RT3: In the smart classroom, students thought deeply about new ideas.

RT4: In the smart classroom, students thought deeply about how to become better learners.

RT5: In the smart classroom, students thought deeply about their own understanding.

*CN1: In the smart classroom, I felt like the students and teacher care about each other.

CN2: In the smart classroom, I felt connected to the teacher and students in the class.

*CN3: In the smart classroom, I felt a spirit of community.

*CN4: In the smart classroom, I felt that this class is like a family.

CN5: In the smart classroom, I felt a sense of trust toward others.

CM1: In the smart classroom, none of the students disturbed the lesson.

CM2: In the smart classroom, students were quiet when the teacher spoke.

CM3: In the smart classroom, everybody listened and students were quiet.

CM4: In the smart classroom, nobody interrupted with talking.

CM5: In the smart classroom, everybody followed the teacher.

Classroom process quality: The use of technology

DD1: Digital devices for the teacher and whole class (e.g., projection screen, interactive whiteboard, and touch screen television).

*DD2: Mobile devices for the teacher and individual student (e.g., laptop, tablet, and smart phone).

DR1: Multimedia courseware

*DR2: Multimedia material (text, pictures, animation, video, audio, etc.)

*DR3: Question bank/test papers

*DR4: Subject software and tools (Geometry, virtual lab, etc.)

DR5: Thematic page/website

DR6: E-textbook/ periodicals

*DR7: Course management software

Student engagement

*BE1: In the smart classroom, I listened carefully in class.

*BE2: In the smart classroom, I paid attention in class.

*BE3: In the smart classroom, the first time my teacher talked about a new topic, I listened very carefully.

*BE4: In the smart classroom, I asked questions.

CE1: In the smart classroom, when doing the assignment, I tried to relate what I was learning to what I already know.

CE2: In the smart classroom, while studying, I tried to connect what I was learning with my own experiences.

CE3: In the smart classroom, I tried to make all the different ideas fit together and made sense.

*EE1: I felt curious about what we were learning.

EE2: I felt interested about what we were learning.

EE3: I enjoyed the class.
