Testing object Interactions
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expectation body, expectation statement, expression evaluation, external semantics
Japl, fail, see failure
failure, failure report, faulty specification, free variables, incoming communication, inheritance, initial expectation identifier, adjustment, input enabledness, integration testing, interaction-based testing, interactions, interface communication, internal semantics, Java, Japl, JMLUnit, jMock, JUnit, label check, labeled transition system, labeling mechanism, merge
components, configurations, mock class specification, mock objects, mock thread specification, mocks, see mock objects
mutual exclusion, object-oriented programming, operational semantics, CoJapl, specification language, Japl, specification language, sequential programming language, specification classes, subtyping and inheritance, outgoing communication, passive statement, see control context, passive preprocessing, program execution CoJapl, Japl, sequential programming language, programming classes, realizability Japl, renaming, satisfiability, simulation, testing, weak, Smalltalk, software crisis, software development process, see software development life-cycle
spawn, specification language, see test specification language specification class, specification execution, state-based testing, static semantics, CoJapl, specification language, Japl.
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